

Understanding nutritional information and food labels, calculating nutritional content

Make a range of meals/dishes such as salads, smoothies, pizza, chicken goujons, rock cake Writing detailed explanations of the practicals they do

Practice cooking skills

**FOOD** 

TERM 4

what sets these devices apart from other purpose-built machinery

Main hardware components required to execute programs.

How the processor, memory, storage, and communication components interact with each other. Learners will get acquainted with the micro:bit Learners will discuss the mobile technologies of 3G, 4G, and 5G, also learn about web page design, specifically the use of tags and their modification Creating a web page to summarise their learning over the entire unit

COMPUTING

TERM 3

Use Photoshop design skills

Learning about different artists and getting inspiration from them

Learning and applying the formal elements tone, texture - drawing insects, abstract paintings

ART TERM 2

Design the geometric shaped pattern on Vectr.com

Finer Details on the monster – Eyelids/ curled tail

DESIGN TECHNOLOGY

TERM 1

Basic freehand drawing 2D Shapes/ 1 point perspective/ 2 point perspective

Learn basics of using
Tinkercad – make a small
box & lid / keyring

Constructing a phone holder from simple geometric shapes

Developing skills – hand sewing and use of a sewing machine